HIGHER TECHNICAL INSTITUTE



COURSE IN COMPUTER STUDIES

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DIPLOMA PROJECT (PROJECT REPORT)

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3CS JUNE 2003



SUMMARY

COMPUTERIZED DOMINO GAME By

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This is the beginning of the report that summarizes the purpose of the work, the approach followed and its main conclusions.

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This project is about the computerization of the Classical Domino game, which will be played either by one human player against the computer or two human players in the same network.

The development of this project is for the purpose of the final year Diploma in Computer Studies in Higher Technical Institute.

The computerized version of the Classical Domino game will be developed using a visual programming language.

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