PART A

Title

HIGHER TECHNICAL INSTITUTE

COURSE IN COMPUTER STUDIES

DIPLOMA PROJECT

MULTIMEDIA ROUTINES FOR USE WINDOWS95
PROGRAMMING LANGUAGES

BY

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PART D

Summary

We approached the problem with the most operational way, in order to find problems and previously faced difficulties. We made an extensive initial investigation, based on books related to computer graphics. Most of them were dealing with two dimensional objects and primitives; other with the three diminsions.

We got the best of the two world to combine a fully functional multimedia library, that includes graphic routines, sound routines and video routines for use with any PC compitible system running Windows 95.

The routines were implemented as the standard windows libraries (DLLs) in order for novice and expert programmers to gain advantage of its power with the least effort.

PART B

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