# HIGHER TECHNICAL INSTITUTE COURSE IN COMPUTER STUDIES DIPLOMA PROJECT

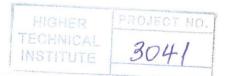
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# MULTIMEDIA PROJECT FOR THE CULTURAL SERVICES OF THE MINISTRY OF EDUCATION AND CULTURE CS/211

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#### SUMMARY

This project was proposed by Mr. Christos Makarounas, Lecturer of the General Studies Department of the Higher Technical Institute, to be developed by third year students as one of the final projects of the academic year 1998-1999.

The main objective of this project is to develop a computerized Multimedia system for the Cypriot Artists of the State Gallery of Contemporary Cypriot Art. Our project refers only to the Cypriot Painters. The necessary information for each artist is his biography, critics from newspapers, speeches, samples of his paintings and finally catalogs, invitations and price lists from his exhibitions. Our project also includes general information about the Cultural Services of the Ministry of Education and Culture, as well as for the State Gallery of Contemporary Cypriot Art.

The project was developed using Asymetrix Toolbook II Instructor, which was included in the project's specifications. We have also used Word 7 to input text, and also Adobe Photoshop 5.0 for the image processing.

The hardware that we used in order to develop the system were a PC with Windows 98, a scanner to input the images, a printer, a

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zip drive to store every file for security purposes, and finally microphones for recording the speeches.

Concluding, we would like to say that the development of the whole project was a great experience to us, despite the fact that we had found many difficulties along the way. But the most important thing is that this experience, as well as the whole project will stay forever, and the system will be an informative and educational guide for every user that is interested in Cypriot Art.

# MULTIMEDIA PROJECT FOR THE CULTURAL SERVICES OF THE MINISTRY OF EDUCATION AND CULTURE

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APPENDIX B – Project Specifications

APPENDIX C

Appendix C1 – Context Diagram

Appendix C2 – Data Flow Diagram (Level 0)

Appendix C3 – System Flowchart

Appendix C4 – Book Design

APPENDIX D – Screen Design (User Interface)

# REFERENCES

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