HIGHER TECHNICAL INSTITUTE

COURSE IN COMPUTER STUDIES

DIPLOMA PROJECT

MULTIMEDIA AND WEB SITE DEVELOPMENT FOR THE CULTURAL SERVICES OF THE MINISTRY OF EDUCATION AND CULTURE

CS/288

CHRISTODOULOU DEMETRA GEORGIOU AGATHI

5 JUNE 2002



Introduction

- This project is proposed by Mr. Christos Makarounas, lecturer of the General Studies department of H.T.I. This project is a web site for the Cultural Services of the Ministry of Education and Culture. It is one of the final projects of the Academic year 2001-2002 in order students graduate (APPENDIX A).
- The aim of this project is to develop a Web Site, using Macromedia Dreamweaver Ultra Dev. The main object of this project is to satisfy the Internet users that they would like to know about Cypriot Artists, inform about the events that the Ministry of culture done, or schedule to do, and learn about Cyprus culture in an easy and amusement way. Search engines that will be provided in the project will help the user to find all the information concentrated about something that need to know without spend a lot of time. Moreover a contact option will be available that will includes e-mails and phone numbers of the people that work in the Culture Services of the Ministry of Education and Culture. Furthermore users can send their own comments and suggestions to the Cultural Services.
- All the requirements of the system and all the necessary information about the Cypriot Artists were given from the cultural services of the Ministry of Education and especially by Mr. Elias Manouchos, who is our external tutor that is responsible for the project. All information is converted from their rough form e.g. books, photos, leaflets, newspaper, etc to multimedia form e.g. images, sound, video, animation etc. Mr Christos Makarounas requested the project to be developed by two students since there was a lot of work to be done. Besides the fact that the development of the project requires

spending a lot of time, the development team from the first moment found it very interesting.

- ➤ The team's goal is to satisfy project requirements and develop a high-level site on the Web that will be easy to use in a user-friendly environment. This site will be a link of the Ministry Of Education and Culture site.
- ➢ By the end of the development of this project the team gained a lot by using Macromedia Dreamweaver UltraDev 4 (ASP and Flash) and general the web design. Besides the knowledge and the experience we gained a lot in cooperation and communication with other people

TABLE OF CONTENTS

TITLE Introduction		PAGE 1
1.Initial Invest	igation Phase	3
1.1 Initial Inve	estigation Activity	5
1.1.1 Introdu	action	5
1.1.2 Inform	nation about the Cultural Services	5
1.1.3 Definit	tion of the problem	6
1.1.4 Inform	nation Gathering	7
1.2 Feasibility	y study	8
1.2.1 Introdu	uction	9
1.2.2 Object	ives and Scope of the Project	9
1.2.3 Feasib	ility Considerations	10
1.2.3.1 Fi	nancial Feasibility	10
1.2.3.2 O	perational Feasibility	12
1.2.3.3 To	echnical Feasibility	12
1.2.3.4 So	chedule Feasibility	12
1.2.3.5 H	uman Factors	13
124 Conclu	Ision	13

Chapter 2

2. Analysis And General Design Phase	
2.1 Analysis and General Design Phase	15
2.1.1 Introduction	
2.1.2 Existing System Review	15
2.2 New System Design Specifications	15
2.2.1 System Requirements	
2.2.1.1 Overview Narrative	15
2.2.1.2 Processing	16
2.3 New System Design	18
2.3.1 Introduction	19
2.3.2 Web Design	19
2.3.3 Performance Criteria	20
2.3.4 Security and Control	20
2.4 Implementation and Installation Planning	
2.4.1 Introduction	22
2.4.2 Preliminary detailed design and	
Implementation plan	22
2.4.3 Preliminary System Plan	23
2.4.4 User Outline	24
2.4.5 Preliminary Installation Plan	24

Chapter 3

 3. Detail Design and Implementation Phase 3.1 Technical Design 3.1.1 Introduction 3.1.2 Detail Design Specification Document 			
		3.1.2.1 Human Machine Interface	27
		3.1.2.2 Backup and Recovery Procedures	28
		3.2 Test Specification and Planning	29
3.2.1 Introduction			
3.2.2 Unit Testing	30		
3.2.3 Integration Testing	31		
3.2.4 Function Testing	31		
3.2.5 System Testing	31		
3.2.6 Acceptance Testing	31		
3.3 Programming and Testing	33		
3.3.1 Introduction			
3.3.2 What makes Dreamweaver UltraDev 4			
Development Tool so special?	34		
3.3.3 Dreamweaver UltraDev 4 Features	35		
3.3.4 Objects	40		
3.3.5 Start Programming the System	40		

3.3.5.	I Object Palette	41
3.3.5.2	2 Properties Palette	44
3.4 Sys	stem Test	46
3.4.1 Testing the System		47
	4	
Chapter 4	4	
4. Installation Phase		48
4.1 Installing and Running the System		49

APPENDICES

Appendix A – Project Specifications

Appendix B- Gantt chart

Appendix C- Context Diagram

Appendix D-Data Flow Diagram

Appendix E- File Design

Appendix F-Main Page