HIGHER TECHNICAL INSTITUTE

COMPUTER STUDIES COURSE

DIPLOMA PROJECT

COMPUTER SYSTEM FOR YACHTING CLUBS

CS/92

USERS MANUAL

Designed by : SIPHOUNAS SPIROS

JUNE 1993



CHAPTER 1

- 1. Introducing "COMPUTER SYSTEM FOR YACHTING CLUBS"
- 1.1 How to use this manual

CHAPTER 2

- 2. Getting Ready
- 2.1 How to install "COMPUTER SYSTEM FOR YACHTING CLUBS"
- 2.2 Looading the "COMPUTER SYSTEM FOR YACHTING CLUBS"

CHAPTER 3

- 3. Quick Start Tutorial
- 3.1 Overview of the "COMPUTER SYSTEM FOR YACHTING CLUBS"
- 3.2 Important things to know
- 3.3 Quick Start Tutorial (System Usage)

 Part A Members Management Module

 Part b Games Management Module
- 3.4 Entry Screens

CHAPTER 4

4. SYSTEM FUNCTIONS

Part A	Members Management Module
4.1	System Administration
4.2	Maintenance
4.2.1	Members
4.2.2	Payments
4.3	Reports
4.3.1	Alphabetic
4.3.2	Code No.
4.3.3	Payments
4.3.4	Purpose
4.4	Utilities
4.4.1	Reindex
4.4.2	Back up
4.4.3	Restore
4.4.4	Password
4.5	Exit