Buourn

HIGHER TECHNICAL INSTITUTE

COURSE IN COMPUTER STUDIES

DIPLOMA PROJECT

A MULTIMEDIA GUIDE FOR THE MUSEUM OF KYKKOS MONASTERY

CS/215

IOANNOU CHRYSANTHI GEORGIADOU KATERINA

9 JUNE 1999

HIGHER TECHNICAL INSTITUTE

PROJECT NO.

Summary

A Multimedia Guide for the Museum of Kykkos Monastery

Developed By: Ioannou Chrysanthi & Georgiadou Katerina

The original idea was suggested by the Computer Studies Department of the Higher Technical Institute as a final year project towards the fulfillment of the requirements of the Diploma award.

"The Multimedia Guide for the Museum of Kykkos Monastery", is a multimedia and database package that provides education and background information about the museum, about the church and about the monastery as well. Emphasis is given on the exposed artifacts of the museum. A combination of pictures, texts and sounds both in greek and english is available to the user.

The major concern of the project team was to create an application that would cover all the aspects of information provided until now from the museum using various multimedia and database facilities, thus offering to people a user-friendly and interesting package.

During the development of the package a number of problems arose due to different factors. Firstly, this was the first involvement of the project team in the development of a multimedia package and as it was expected there were difficulties due to lack of experience. The most important problem that the project team had to deal with was the collection of the appropriate material such as photos and data information. As a result the necessary information had to be gathered by the project team since the response was inadequate.

All the multimedia and database packages need a huge effort and careful design and implementation. The "Multimedia Guide for the Museum of Kykkos Monastery" was definitely a difficult task to be carried out since a lot of information had to be gathered and implemented, providing thus the best possible results.

The specifications, objectives and requirements of the project can be found in Appendix A1. It should be mentioned that the project team had a written permission by the Director of the Kykkos Monastery Museum for video capturing, photographing done and the products of those activities that have been used in this project. (Appendix A2)

GONTENTS

Acknowledge	ements		1
Summary			2
Introduction			4
CHAPTER 1		6	
Backgro	ound In	formation on the Kykkos Monastery	
1.1	. A few	words about the Kykkos Monastery	6
1.2	. A few	words about the Kykkos Monastery Museum	7
CHAPTER 2			
Investig	ation P	hase	
2.1	. Intro	duction	10
2.2	. Initia	l Investigation Activity	
	2.2.1.	Introduction	11
	2.2.2.	Definition of the problem	11
	<i>2.2.3</i> .	Information Gathering	11
	2.2.4.	Recommendations	13
2.3	. Feasi	Feasibility Study	
	2.3.1.	Introduction	15
	2.3.2.	Feasibility Considerations	15
		2.3.2.1. Financial Feasibility	15
		2.3.2.2. Operational Feasibility	19
		2.3.2.3. Technical Feasibility	19
		2.3.2.4. Schedule Feasibility	20
		2.3.2.5. Human Factors Feasibility	20
2.4	. Conci	lusion	21

CHAPTER 3

Analysis	and General Design Phase
<i>3.1.</i>	Introduction

J. 1.	Introduction	23
<i>3.2.</i>	Existing System Review	24
<i>3.3</i> .	New System Design	24
	3.3.1. Overvjew Narrative	24
	3.3.2. System Function	25
	3.3.3. Processing	25
	3.3.4. Outputs to the user	26
	3.3.5. Inputs to the system	26
	3.3.6. User interface with the system	26
	3.3.7. Data Files	27
	3.3.8. Performance Criteria	27
	3.3.9. Security and Control	27
<i>3.4</i> .	Implementation and Installation Planning	
	3.4.1. Introduction	28
	3.4.2. Preliminary Implementation Plan	28
	3.4.3. Preliminary System Test Plan	29
	3.4.4. Preliminary Installation Plan	29

CHAPTER 4

Detailed Design and Implementation Phase

<i>4.1</i> .	Introduction	31
<i>4.2</i> .	Technical Design	
	4.2.1. Introduction	32
	4.2.2. Human Machine Interface Design	32
	4.2.3. Database Design	32
	4.2.4. Application Software Design	33

Multimedia Guide for	Contents	
4.3.	Test Specification and Planning	33
	4.3.1. Introduction	33
	4.3.2. Unit Testing	34
	4.3.3. Integration Testing	34
	4.3.4. Function Testing	34
	4.3.5. System Testing	34
4.4.	Programming and Testing	35
4.5.	User Training	35
4.6.	System Test	36
CHAPTER 5		
Installati	on Phase	
<i>5.1</i> .	Introduction	38
<i>5.2.</i>	File Conversion	39
5.3.	System Installation	39
CHAPTER 6		
Review P	hase	
<i>6.1</i> .	Introduction	41
<i>6.2</i> .	Recap Review	42
	6.2.1. Activity Description	42
<i>6.3.</i>	_	42
	6.3.1. Activity Description	42
	v 1	. 2

43

Conclusion

APPENDICES

Appendix A

Appendix A1 – Appendix A2

Appendix B

Appendix B1 – Appendix B2

Appendix C

Appendix C1 – Appendix C17